



Welbourn C of E Primary School

'Believe, Excite, Succeed, Together'

Teach Computing

[Curriculum teaching resources](#)

YEAR A

Term	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Emerald Y1/2	Technology Around us 1.1	Moving a Robot 1.3	Digital Writing 1.5	Computing Systems and Networks 2.1	Robot Algorithms 2.3	Digital Music 2.5
Amethyst Y3/4	3.1 Connecting Computers	3.3 Sequencing Sounds	3.5 Desktop Publishing	4.1 The Internet	4.3 Repetition in Shapes	4.5 Photo Editing
Moonstone Y5/6	5.1 Systems and Searching	5.3 Selection in Physical Computing	5.5 Introduction to Vector Drawing	6.1 Communication and Collaboration	6.3 Variables in Games	6.5 3D Modelling

YEAR B

Term	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Emerald Y1/2	Digital Painting 1.2	Grouping Data 1.4	Programming Animations 1.6	Digital Photography 2.2	Pictograms 2.4	Programming Quizzes 2.6
Amethyst Y3/4	3.2 Stop Frame Animation	3.4 Branching Databases	3.6 Events and Actions in Programs	4.2 Audio Production	4.4 Data Logging	4.6 Repetition in Games
Moonstone Y5/6	5.2 Video Production	5.4 Flat-line Databases	5.6 Selection in quizzes	6.2 Web Page Creation	6.4 Introduction to Spreadsheets	6.6 Sensing Movement